

Return of experience on the EVoC

Selecting and preparing students

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Summary

1 Introduction

2 Propositions

The X.org Endless Vacation of Code

- Equivalent to Google's Summer of code;
- Introduced in 2011 to fund students willing to work on X.org during the year;
- Funded by the X.org Foundation;
- It now complements the GSoC since Google may not fund X.org projects.

Student/project acceptance procedure

- A mentor proposes a project;
- Students apply to the project;
- The mentor selects the student;
- The student and the mentor write the project proposal;
- The board of directors check the proposal and vote .

The EVoC

- A project should be about 3-months long;
- A project can start at any time during the year;
- Students receive 3 payments of about \$1500, at the beginning of each month;
- Non-students can participate but cannot get funded.

Current problems with the EVoC

- Students start working right after applying (low mandatory preparation time);
- The rules and objectives are not clearly defined;

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Objectives?

- Get more contributors to the X.org project;
- Get more work done.
- Any other?

Student selection & entry tests

- Students should be known for involving in the open-source community;
- Students should pass a test about C, gcc and git skills;
- Students should pass a bit manipulation test;
- Students should be able to write their whole proposal;
- Any other idea?

Propositions

No student should receive a “wage”

- Limit a student to 2 EVoCs;
- Limit a student to 1 EVoC/year.
- Any other possibility?

Students shouldn't receive too much money upfront

- Limit the first payment to \$500;
- Students should apply 3 months before the beginning and engage with the community;
- Any other possibility?